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## UNIVERSAL



## HOW TO PLAY

- MOVE THE LASER SHIP BY WORKING THE LEVER AND SHOOT ENEMY GRUBS AS THEY OROP FROM THE UFO.
   WHEN THEY LAND ON THE GROUND, THEY GO INTO A HOLE,
- CHANGING FROM A GRUB TO LARVA. THEY MOVE FROM ONE HOLE TO ANOTHER GRAOUALLY OROPPING TOWARDS YOU.

  WHEN HIT THE FIRST TIME, IT CHANGES COLOR, DECREASING IN BRIGHTNESS. WHEN HIT THE SECONO TIME. IT IS DESTROYED.
- THE LARVA CHANGES INTO A COCOON WHEN IT OROPS TO THE LOWEST STAGE.
   WHEN 7 COCOONS HAVE ACCUMULATED, THEY CHANGE INTO

FEATHEREO ULTRAMOTHS, ASSAULTING FROM THE SKY.

SCORING A CERTAIN NUMBER OF POINTS AWARDS ANOTHER
LASER SHIP, WHEN ALL THE LASER SHIPS ARE DESTROYED THE



Grade dropping — 60 from the UFO





## 1ST ROUND OF ASSAULT

GAME IS OVER



If you fail to destory all the enemy larvae during the 1st round of assult, you allow them to be come cocoons, and they then grow into ultramothal! They will make the 2nd

## 2ND ROUND OF ASSAULT



[SPECIFICATIONS] W 96 1889 842 (W) 562 (D) 850-850 (H) AC100V-59/90Hz 140W

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